**Computing:**

**Computer network – Computer connection:**

* To recognise inputs and outputs of a digital device
* To recognise how digital devices change the way they work
* To recognise how a computer network shares information
* To explore how digital devices can be connected
* To recognise physical components of a network in school

**History:**

**What was life like in prehistoric times?**

* Prehistory – An introduction to the Stone Age, Bronze Age and Iron Age
* Bronze Age and Iron Age
* Survival during the Stone Age
* Farming in the Stone Age
* Case study – Skara Brae
* The dawn of the Bronze Age
* The dawn of the Iron Age

**English:**

**Main texts** – Fantastic Mr Fox and Stone Age Boy

Fiction: Wanted poster, diary entry, narrative;

Non-fiction: Newspaper report, information

Children will be learning:

* Nouns and pronouns for clarity
* Consonants and vowels
* Suffixes: -ly
* Past tense
* Subordinate clauses

**PSCHE:**

* Hands of trust
* Fairtrade Fortnight
* E-safety
* Anti-racism week
* Diwali
* Get up!

**PE:**

Children will be taking part in football.

**Science:**

**Rocks:**

* Different rocks and their features
* The three rock types
* Soil
* How are fossils formed?

**RE:**

**Homes** – God’s vision for every family

**Judaism** – Synagogue

Year 3

Autumn 1

**French:**

**Family** – Family members; name, age, birthday; animals; numbers; colours

**Music:**

Children will be learning:

* Pulse – How to keep a steady pulse
* Rhythm – Pupils will recap crotchets, quavers, minims and will be introduced to the equivalent rests
* Melody – Pupils will perform three notes from notation
* Listening – Pupils will identify and describe musical features
* Performance – Pupils will use tuned percussion and the voice to perform melodies and simply rhythms
* Singing – Pupils will sing folk songs
* Composition – Pupils will create 3 note tunes

**Design and Technology:**

**Design and make – Branding and packaging:**

* Explore existing packaging and branding
* Analyse types of nets and layouts
* Design and manufacture layouts
* Evaluate products
* Modify designs

**Maths:**

* Number and place value
* Addition and subtraction
* Fluency
* Reasoning
* Problem solving